

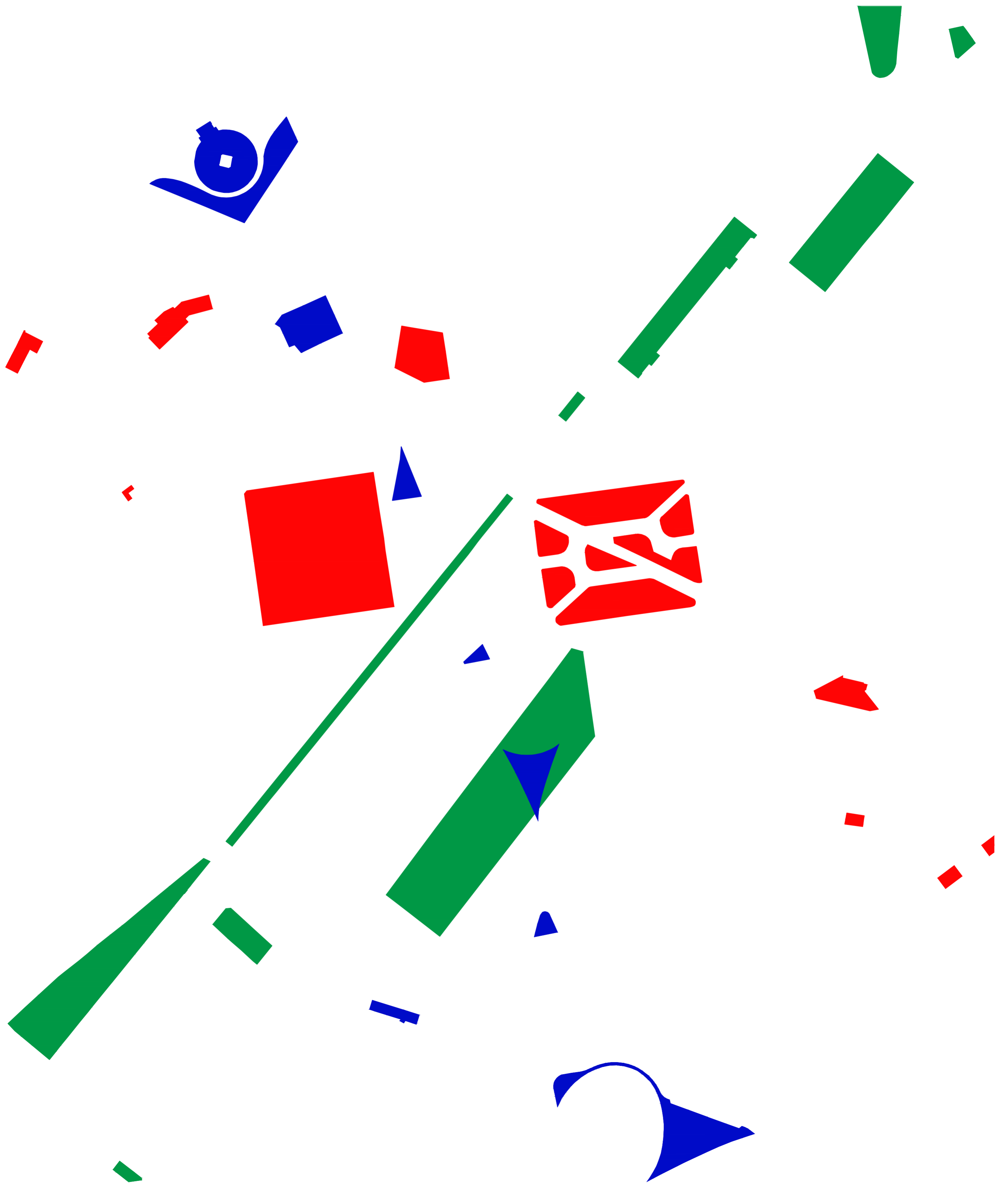
LIVE MEET PLAY SUPER POWER MOVE LEARN

Universum Carrousel Journey

Studio Jan De Vylder

October 29th, 09:00 in D 15

With Harold Fallon, Inge Vinck, Galaad Van Daele and Serafina Eipert



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LIVE MEET PLAY SUPER POWER MOVE LEARN

D I d

prologue

LIVE MEET PLAY SUPER POWER MOVE LEARN

1:50 1:10 1:200 1:100 1:10 1:50 1:200

II IV VI V I III VII

3X1000 1000/7 5X1000 1000/5 1X1000
1000X3 7X1000

APARTMENT WINE DISCO
SUPERMARKET DATACENTER
PARKING HOUSE BAR CONCERT
SUPERETTE GASOIL BUS STOP
KINDERGARTEN

LIVE MEET PLAY SUPER POWER MOVE LEARN

is a studio that believes that cities are made by architecture rather than by city planning. So, it believes that when good buildings - read: programs - are placed in a good relation - but also distance - towards each other, all together they might set out a new community. Community is identity. Identity means architecture.

The studio will offer thirteen spots on three long streets in Brussels. Each group of three students will select seven spots to set out seven different programs, to achieve that idea of a new community and identity. Each of the seven programs will differ in size, from seven times one thousand square meters to one thousand square meters divided by seven.

In movement I and II, all seven projects will be designed in group and worked out on a set of different scales. In movement III and IV each student selects two projects and pushes them to a scale of one to ten.

Seven different themes will be delivered, as also twice seven adequate suggestions to fulfill those themes. "In between memory and contemporaneity" might be interpreted here as the question of how this 20th century development of small and long land seems to have grown without any friction or position towards the historical perspective of Brussels as also on the other hand it seems to have delivered self-referential architecture, never reflecting on a possible long lasting idea upon architecture. Today every building seems to be only the expression of itself. We are not looking for a new history, neither a formal set of rules, even not the idea of a new modernity as such. But a broader idea than just seven buildings. What can be the difference? The idea of playing chess with seven pieces to change the whole game ensures that "in between memory and contemporaneity" makes LIVE MEET PLAY SUPER POWER MOVE LEARN different, and yet architecture ready for a future past.

universum carrousel journey

Some sets of words. Words of a studio Words of this studio. Words of your studio.

Words of a universum. Words in a carrousel. Words on a journey. The universum architecture can be. The carrousel architecture will be. The journey architecture need to undertake. Universum as a personal world. Carrousel as an ongoing world. Journey as a discovery of the world.

This studio is called universum carrousel journey. This studio's atelier will be given the title universum. The lectures will be held under the title carrousel. And the travels will be named journey. But they will be interchanged at times. As the studio is named universum carrousel journey.

practising a practice

Things that seemingly have nothing to do with each other all of sudden have something to do with each other. A practice. This atelier.

This atelier. Three students work together. Your team. No team without individuals. Without personalities. Movement I and II as shared work. Movement III and IV as individual work

you can draw you can make you can write

Analogue techniques - handmade drawing; collage; painting; sketching; modelling... - Digital as long it is analogue. Believe it. You can. But also. Writing a chapter or a paragraph of a chapter of a novel framing that moment of life.

learning skills

group / individual
imagination / reality
thinking / making
focus / periphery
detail / horizon
temporary / permanent

for movements
Two times groupwork
Movement I Program and Space
Movement II Program and Context
Two times individual
Movement III Space and Context
Movement IV Detail and Material

two pin-ups
two reviews

and so much in between

Making is thinking and thinking is making

Travel

We will travel to Brussels in the beginning of the semester.

The excursion to Brussels will take place in between Saturday 21th and Wednesday 25th of September. We will travel by train. More specific information will be shared during the introduction. The trip will be organised in advance, an estimated cost of 350CHF has to be foreseen for travel and stay.

epilogue*

architecture is not a matter of architecture *

autonomy

Perhaps it is a matter of autonomy. Autonomy of the architect. Yes, scale. Yes, context. Yes, references. Yes, materials. Yes, colours. Yes, as much as it is always the case. But to find a distance all of a sudden. And to celebrate the autonomy. Which makes a difference.

universe

Perhaps it is a matter of the universe. The rearrangement of what can be rearranged as a new world. A different world. Or at least as a different perspective on that world. A world known by no one but desired by everyone.

bravoure

Perhaps it is a matter of bravoure. A matter of always and everywhere making things possible again. As possibilities no one expected. As to make possible that which was not and could not be expected.

life

Perhaps it is a matter of life. A matter of how life can be understood and how life can be imagined. How it can and should be differently imagined. But how it really makes life. How it is allowed to make life. As a part of making life. And doing so.

wendung

Perhaps it is a matter of wendung. A matter of going somewhere and bringing things found along the way. The wendung as the direction where to go.

pleasure

Perhaps it is a matter of pleasure. The pleasure of seriousness. The seriousness of pleasure. With pleasure things go better. And become better. Giving more pleasure afterwards.

making

Perhaps it is a matter of making. The making of things. How to make them. How to make them just so differently. Differently, yes, but definitely as making.

* A+U 561 16:06 - architecten de vylder vinck taillieu - architecture is not a matter of architecture - p. 162-176

W1	-	Mon 16.09.2019 M1 Presentation
		Wed 18.09.2019 M1 Introduction
W 2	-	21-25.09.2019 M1 Trip To Brussels
W3	-	Tue 01.10.2019 M1 Pin Review
		Wed 02.10.2019 M2
W4	-	Tue 08.10.2019 M2
		Wed 09.10.2019 M2
W5	-	Tue 15.10.2019 M2
		Wed 16.10.2019 M2
W6	-	21-25.10.2019 Seminar Week
W7	-	Tue 29.10.2019 M2 Intermediate Crits
		Wed 30.10.2019 M3
W8	-	Tue 05.11.2019 M3
		Wed 06.11.2019 M3
W9	-	Tue 12.11.2019 M3
		Wed 13.11.2019 M3
W10	-	Tue 19.11.2019 M3 Pin Review
		Wed 20.11.2019 M4
W11	-	Tue 26.11.2019 M4
		Wed 27.11.2019 M4
W12	-	Tue 03.12.2019 M4
		Wed 04.12.2019 M4
W13	-	Tue 10.12.2019 M4
		Wed 11.12.2019 M4
W14	-	Mon 16.12.2019 Hand In
		Tue 17.12.2019 Final Crits - Presentation
		Wed 18.12.2019 M2 Clean Up

Archive
Documentation

H				axonomy
B				drawing
M3	K	33%		sketch
M2	P	03%		text
				panel2
				panel1
2018_HS_M1_site_percent_Firstname_Secondname_Firstname_Secondname_Firstname_Secondname_composition.JPG				

